



AION 2 · weekly checklist

Reset every Wednesday at 9:00 CET · tick the boxes right in the PDF (PC or phone)

Character names:

WEEKLY SEASON GOALS

Season Mission → Weekly: 8,000 points

Tier 5 weekly rewards (1,500 / 3,000 / 4,500 / 6,000 / 8,000). Abyss, Arena, Transcendence, Nightmare, Challenge.

Main	Alt 1	Alt 2	Alt 3
☐	☐	☐	☐

Ascension Trial: 3 runs

Mainly pets and manastones. Works on auto too.

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SHOPS AND CRAFTING

Shop → Special: Odyle Energy 20×

Per character per week, 100,000 Kinah each (with membership).

Main	Alt 1	Alt 2	Alt 3
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Resurrection Spiritstone

10× per character per week, plus event 10× per server. Only if you die a lot.

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Substance Morph: Odyle Energy 16×

Per server per week, each one recharges 40 Odyle Energy.

☐	per server		
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Command Shop: Command scrolls

4 types, each 5× per server per week. Max. 20 active quests at once.

☐	per server		
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PVP AND ABYSS POINTS

Arena of Solitude: 10 participations

300 AP per participation, 500 AP per win (max. 30 wins per week).

Main	Alt 1	Alt 2	Alt 3
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Arena of Cooperation: 10 participations

Participation counts even if you lose.

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Battlefield (Arena of Tactics): 3 participations

10 vs 10, daily 11:00–14:00 and 19:00–21:00. 1,000 AP per participation, 3,000 AP per win.

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Abyss: use your 7 hours

Base Abyss time, extend it with a Lower Abyss Rift Stone (7× per character per week).

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SUPPLY REQUEST AND DUNGEONS

Abyss Supply Request: Weekly

Shared by all players on the server. Only hand in what beats the market price.

Main	Alt 1	Alt 2	Alt 3
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Daily Dungeon: 14 attempts

Daeva Bio-Research Base, enchant stones based on score.

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Conquest max. 83 runs

From run 84 the Kinah from the Odyle Energy Cube drops to 80%, then 60 / 40 / 20%.

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Transcendence max. 55 runs

Same Kinah reduction table as Conquest.

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Unclaimed cubes: max. 9 of 10

The tenth locks Conquest and Transcendence until reset. Handy for helping your legion.

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AION 2 · daily tasks

Daily reset · per character, one grid for the whole week

	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Duties: 5 quests Esc → Journal → Duty. 1,000 AP + 50,000 Kinah each.	☐	☐	☐	☐	☐	☐	☐
Nightmare: 2 tickets Unused tickets don't recharge past the limit.	☐	☐	☐	☐	☐	☐	☐
Shugo Festival: 3 keys Every hour, rotate the minigames for achievements.	☐	☐	☐	☐	☐	☐	☐
Invasion: 1 key Around half past, 20 players on the map. Max. 7 keys stored.	☐	☐	☐	☐	☐	☐	☐
Abyss Supply Request: Daily Check whether handing in is worth it.	☐	☐	☐	☐	☐	☐	☐
World boss / Kaira Tracked by the events AION 2 channel on the GT Discord.	☐	☐	☐	☐	☐	☐	☐

TIPS FROM THE VIDEO

- Once you hit 83 Conquest runs, stop spending Odyle. Save it for Wednesday after the reset, when you get full Kinah again.
- Only hand in Abyss Supply Requests when the AP per item beats its market price (an Artisan refining stone for 1,000 AP isn't worth it).
- Whatever people need for the Supply Request is worth crafting and selling on the market – they want Abyss Points just like you.
- Arena rank only gives a title with no bonus. Abyss Points from participation are worth more than chasing Master.
- You can buy Command scrolls right after the reset and keep them in your inventory for later. Max. 20 active quests.
- Full walkthrough video: youtube.com/@magicstark783 · article and latest PDF: gamerstogether.cz/en